

# Magician Master Riftwar Saga 2 Pdf

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**Magician: Master** - Raymond E. Feist 2017-08-22

He held the fate of two worlds in his hands... Once he was an orphan called Pug, apprenticed to a sorcerer of the enchanted land of Midkemia.. Then he was captured and enslaved by the Tsurani, a strange, warlike race of invaders from another world. There, in the exotic Empire of Kelewan, he earned a new name--Milamber. He learned to tame the unimagined powers that lay withing him. And he took his place in an ancient struggle against an evil Enemy older than time itself.

**Honored Enemy** - Raymond E. Feist 2009-03-17

New York Times Bestselling Author In the frozen Northlands of Midkemia, Captain Dennis Harcraft's Marauders have just had a disastrous encounter with their sworn enemy, the Tsurani. Wounded and disheartened, the Mauraders set out for the shelter of a frontier garrison. They don't know that a Tsurani patrol is sent to support an assault on that same garrison. Arriving simultaneously, the Marauders and Tsurani find the outpost already overrun by a dark enemy whose ferocity is legendary in Midkemia. In order to survive, the foes must band together and fight as one. As they make their way across the inhospitable climate,

the two batallions struggle not only with the elements and their enemy, but also their consciences. Can their hatred for their mutual enemy overcome their distrust of each other? And, with both sides carrying painful scars from past wars, what is more important: one's life or one's honor?

**Krondor: Tear of the Gods** - Raymond E. Feist 2002-06-04

The vile sorcerer Sidi plans to strike the kingdom a fatal blow, setting the murderous pirate Bear upon the high seas in pursuit of the vessel that is transporting Midkemia's most holy object; the Tear of the Gods. From this miraculous stone all magic power is believed to flow. And if the Tear becomes the mage's trinket, the future will hold only terror, death and unending night. For Squire James, Lieutenant William, and the able magician Jazhara, the race is on to rescue the remarkable artifact. For all manner of dark creatures are gathering with one unspeakable purpose: to breed the chaos that will hasten the destruction of Squire James and his brave companions . . . and bring about the total corruption of the Tear of the Gods.

**Krondor: the Betrayal** - Raymond E. Feist 2019-01-24

From the endlessly inventive mind of one of fantasy's all-time greats, comes a spellbinding new adventure featuring old favourites Jimmy, Locklear and Pug. It's nine years on from the aftermath of Sethanon and peace has settled over the land. But news of deadly forces stirring on the horizon, brought by the moredhel Gorath, threatens danger once more for the Kingdom of the Isles. Nighthawks are murdering again. Politics becomes a dangerous, cut-throat game. And at the root of it all lies a mysterious group of magicians known only as The Six. Surrounded on all sides by gangs, criminal masterminds and traitors to the crown, it's only a matter of time before the Kingdom of the Isles is brought down to its knees ...

Shards of a Broken Crown (The Serpentwar Saga, Book 4) - Raymond E. Feist 2012-09-13

The fourth book in the bestselling Serpentwar series.

**Into a Dark Realm** - Raymond E. Feist 2009-10-13

The acclaimed master fantasist is back with more adventure, danger, magic, and intrigue in this second thrilling installment in The Darkwar Saga The Conclave of Shadows has foiled the Nighthawks' attempt to plunge the Empire of Great Kesh into civil war and now has undertaken to stamp out the Guild of Assassins, root and branch. But as the brotherhood of murder is being obliterated, Pug and his allies are confronted with an even more dire question: where is Leso Varen? They discover that the mad sorcerer has taken refuge on the world of Kelewan, among the most powerful men and women of that empire, the Magicians of the Assembly. Pug also learns that the massive hordes of the Dasati—the most vicious group of assassins he has ever known—is poised to make a joint invasion of both Kelewan and Midkemia. To save the future of both empires, Pug and the Conclave of Shadows must journey into another realm of reality, into the darkest realm they have ever encountered: the Dasati home world!

Daughter of the Empire - Raymond E. Feist 2017-08-22

An epic tale of adventure and intrigue, Daughter of the Empire is fantasy of the highest order by two of the most talented writers in the field today. Magic and murder engulf the realm of Kelewan. Fierce warlords

ignite a bitter blood feud to enslave the empire of Tsuranuanni. While in the opulent Imperial courts, assassins and spy-master plot cunning and devious intrigues against the rightful heir. Now Mara, a young, untested Ruling lady, is called upon to lead her people in a heroic struggle for survival. But first she must rally an army of rebel warriors, form a pact with the alien cho-ja, and marry the son of a hated enemy. Only then can Mara face her most dangerous foe of all—in his own impregnable stronghold.

Raymond E. Feist Riftwar Trilogy - Raymond E Feist 2012-11-01  
Internationally best-selling author Raymond E. Feist's most loved trilogy.  
**Riftwar Saga, 2. Magician** - Raymond Elias Feist 1994

*Magician's End (The Chaoswar Saga, Book 3)* - Raymond E. Feist 2013-05-09

Discover the fate of the original black Magician, Pug, as prophecy becomes truth in the last book of the Riftwar Cycle.

**Talon of the Silver Hawk** - Raymond E. Feist 2009-03-17

From a premier fantasist and author of the Riftwar Legacy comes the first installment in an much-anticipated new series. . . . "Feist has a natural talent for keeping the reader turning the pages."—Chicago Sun-Times From the New York Times bestselling author comes a thrilling new epic of adventure and deceit set in his signature world of Midkemia. In a distant land, high among the snow-capped mountains, a peaceful nation is mercilessly put to the sword . . . yet one will survive. Little more than a boy, Talon of the Silver Hawk must carry on until, someday, he can take vengeance. Leaving the icy fastness of his ancient home, Talon descends into the dangerous land of his adversary. Treading a perilous path, he must survive battlefields, court intrigues, treacherous enemies, backstabbing friends, and beautiful yet deadly women to discover the evil responsible for the annihilation of his people.

A Darkness at Sethanon (The Riftwar Saga, Book 3) - Raymond E. Feist 2012-09-10

The whole of the magnificent Riftwar Cycle by bestselling author Raymond E. Feist, master of magic and adventure, now available in

ebook

*Mistress of the Empire* - Raymond E. Feist 2017-08-22

The world on the other side of the rift: Kelewan, a land seething with political intrigue and deadly conspiracies. Following the opulent panoply of *Daughter Of The Empire* and the dazzling pageantry of *Servant Of The Empire* comes the resounding conclusion to the Empire trilogy. Besieged by spies and rival houses, stalked by a secret and merciless brotherhood of assassins, the brilliant Lady Mara of the Acoma faces the most deadly challenge she has ever known. The fearsome Black Robes see Mara as the ultimate threat to their ancient power. In search of allies who will join her against them, Mara must travel beyond civilization's borders and even into the hives of the alien cho-ja. As those near and dear to her fall victim to many enemies, Mara cries out for vengeance. Drawing on all of her courage and guile she prepares to fight her greatest battle of all—for her life, her home, and the Empire itself.

**Magician: Apprentice** - Raymond E. Feist 1993-12-01

A worthy pupil . . . A dangerous quest To the forest on the shore of the Kingdom of the Isles, the orphan Pug came to study with the master magician Kulgan. But though his courage won him a place at court and the heart of a lovely Princess, he was ill at ease with the normal ways of wizardry. Yet Pug's strange sort of magic would one day change forever the fates of two worlds. For dark beings from another world had opened a rift in the fabric of spacetime to being again the age-old battle between the forces of Order and Chaos. Praise for *Magician: Apprentice* “Totally gripping . . . A fantasy of epic scope, fast-moving action and vivid imagination.”—The Washington Post Book World “Most exciting . . . A very worthy and absorbing addition to the fantasy field.”—Andre Norton “The best new fantasy in years . . . has a chance of putting its author firmly on the trone next to Tolkien—and keeping him there.”—The Dragon Magazine

**Silverthorn** - Raymond E. Feist 2014-01-08

With the Kingdom of the Isles at peace, Prince Arutha can at last look forward to marrying the Princess Anita. But the capital harbours many shadows. When Jimmy, a young thief, upsets an assassination attempt on

Arutha, a sinister plot is uncovered. As the dead rise and assassins stalk the darkness, Arutha must rally the Kingdom if he is to save his beautiful princess, felled by a poisoned arrow on her wedding day.

**Flight of the Nighthawks** - Raymond E. Feist 2009-10-13

The New York Times bestselling author revisits his signature world of Midkemia in this first book in a new trilogy that ushers in the third, and most dramatic, Riftwar yet: the Darkwar Flight of Nighthawks picks up two years after *Exile's Return* as Pug, the powerful sorcerer, awakens from a nightmare that portends destruction for all of Midkemia. Disturbed by his dream, Pug calls for a convening of the Conclave of Shadows. Meanwhile, in a small town on the other side of Midkemia, two young brothers are coming of age. As they travel away from home, towards apprenticeships and adulthood, the boys are attacked by bandits and mistakenly transported to Sorcerer's Isle, the home of the Conclave of Shadows. Though they are untrained and unready, the brothers will join the powerful, mysterious Conclave to confront Midkemia's most looming evil yet—the Nighthawks, assassins feared throughout the centuries. And Pug will face his old nemesis, the evil wizard formerly known as Sidi, now Leso Varen, in a confrontation with everything at stake: his honor, his life, and the future of Midkemia.

*Midkemia: The Chronicles of Pug* - Raymond E. Feist 2013-11-05

The world of Raymond E. Feist is brought to stunning life in this illustrated deluxe compendium, complete with maps, character drawings, and first-person narrative text by the master of fantasy fiction. Part travel log/journal and part atlas, *Midkemia: The Chronicles of Pug* brings the fictional world of Midkemia to vivid, illustrative life, and gives readers a completely new look at the creative genius of Raymond E. Feist. Written in first-person—a first for veteran bestseller Raymond Feist—the book details the life and times of Pug of Stardock, the hero of Feist's *The Chaoswar Trilogy*. Beautiful hand-drawn maps illustrate the changes in Midkemia's geography as war ravages the land and physically alters the landscape; dedicated readers and fans can literally trace the changes made by each battle. Complete with thirty pieces of specially commissioned artwork, this book is a totally immersive look into the

world of Midkemia as never experienced before.

Jimmy the Hand - Raymond E. Feist 2009-10-13

From the New York Times bestselling author comes the third volume in the exceptional Legends of the Riftwar series that began with Honored Enemy and continued with Murder in LaMut. SELLING POINTS • All of Feist's books regularly appear on local lists as well as the New York Times, USA Today, Wall Street Journal, Publishers Weekly, and various chain bestseller lists. More than 15 million copies of Feist's books have been sold worldwide. • The three Legends of the Riftwar titles return to Feist's bestselling kingdom of Midkemia. Set during the infamous Riftwar, each title, co-written with another well-respected fantasy author, tells a story tangential to the action of the Riftwar Saga, with cameo appearances from Feist's most beloved characters. • Jimmy the Hand was a Featured Alternate Selection of the Science Fiction Book Club. • The magic, youthful heroes, and epic battles make Feist's work a natural for crossover to a young adult audience.

**Raymond E. Feist's Magician Master** - Raymond E. Feist 2012-05-23

It has been three years since the siege of Crydee. The three boys who once were the closest of friends, are now worlds apart: Pug, a slave of the Tsurani, on the verge of becoming a full-blown magician; Tomas, a warrior amongst the elves, losing his humanity to the enchanted armour he wears and Arutha, the Price of Crydee, struggling to keep his kingdom together against the tide of invasion. Don't miss a moment of the legendary battle as it reaches its fever pitch. Adapted by Harvey-award winner Bryan J Glass.

*The Magician's Apprentice* - Trudi Canavan 2009-02-23

Taking place hundreds of years before the events of The Magicians' Guild, The Magician's Apprentice is the new novel set in the world of Trudi Canavan's Black Magician trilogy. In the remote village of Mandryn, Tessia serves as assistant to her father, the village Healer. Her mother would rather she found a husband. But her life is about to take a very unexpected turn. When the advances of a visiting Sachakan mage get violent, Tessia unconsciously taps unknown reserves of magic to defend herself. Lord Dakon, the local magician, takes Tessia under his

wing as an apprentice. The hours are long and the work arduous, but soon an exciting new world opens up to her. There are fine clothes and servants and - to Tessia's delight - regular trips to the great city of Imardin. However, Tessia is about to discover that her magical gifts bring with them a great deal of responsibility. For a storm is approaching that threatens to tear her world apart.

Servant of the Empire - Raymond E. Feist 1997-01-01

"A sweeping drama unveiling a tale of love, hate and sacrifice against the panorama of an alien yet familiar society."--Publishers Weekly.

"Uncommonly satisfying."--Locus

The Forgetting Moon - Brian Lee Durfee 2018-01-22

A royal family in chaos, a country under attack, a prophecy of lies. Magic, betrayal and epic battles War has come to the Five Isles. A merciless host driven by the Angel Prince, Aeros, has its sights on the unconquered kingdom of Gul Kana. Its ruling family are fractured. The newly crowned king reigns in paranoid isolation, and his two sisters have troubles of their own. Jondralyn wants to prove her worth as a warrior, while Tala has uncovered a secret that may destroy the entire kingdom. Hidden at the edge of Gul Kana, however, is Nail. An orphan taken by the enigmatic Shawcroft to a remote whaling village, he is now a young man who may be the salvation of the entire Five Isles... A dark and epic fantasy perfect for fans of Mark Lawrence, Brent Weeks and George R.R. Martin. 'This is an epic, EPIC fantasy' Rob Bedford, SFFWorld.com 'Durfee writes with genuine passion, bringing his world fully to life with abounding detail and brisk, gutsy action... an outstanding debut' John Marco, bestselling author of The Forever Knight and the Tyrants and Kings trilogy 'This is high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin. Durfee's world building is exceptional' Booklist 'Plenty of well-crafted spectacle, thrills, suspense, blood, thunder and general sense of wonder' Locus magazine 'The battle scenes were, to say the least, epic and so immersive.' Reader reviewer

**Silverthorn** - Raymond E. Feist 2017-08-22

A poisoned bolt has struck down the Princess Anita on the day of her wedding to Prince Arutha of Krondor. To save his beloved, Arutha sets

out in search of the mytics herb called Silverthorn that only grows in the dark and forbidding land of the Spellweavers. Accompanied by a mercenary, a minstrel, and a clever young thief, he wil confront an ancient evil and do battle with the dark powers that threaten the enchanted realm of Midkemia.

Krondor: the Assassins - Raymond E. Feist 2019-01-24

Fresh back from the front, another foe defeated, Prince Arutha arrives to find all is not well in Krondor. A series of apparently random murders has brought an eerie quiet to the city. Where normally the streets are bustling with merchants and tricksters, good life and night life, now there seems to be a self-imposed curfew at sundown. Mutilated bodies have been turning up in the sewers, the Mockers' demense. The Thieves' Guild has been decimated men, women, children, it matters not. The head of the Mockers is missing, presumed dead. Those few who survived the terrible attacks are lying low. Very low. The Crawler, it seems, is back in town. And he's being helped by others, more ruthless than he. Can it be the Nighthawks again? The Prince enlists his loyal Squire James to find out. If anyone can unravel what's happening in the bowels of Krondor, he can. He knows the sewers like the back of his hand. Afterall, as Jimmy the Hand, he grew up there. Meanwhile, the retinue of the Duke of Olasko has arrived suddenly at the palace, a week ahead of schedule but with no apologies and many demands. They say they are here to hunt. But to hunt what. Pug's son William, on his first posting as a knight-lieutenant, must escort them into the wilds. It should have been a straightforward mission.

King of Ashes - Raymond E. Feist 2018-05-08

The first volume in legendary master and New York Times bestselling author Raymond E. Feist's epic heroic fantasy series, The Firemane Saga—an electrifying tale of two young men whose choices will determine a world's destiny. For centuries, the five greatest kingdoms of North and South Tembria, twin continents on the world of Garn, have coexisted in peace. But the balance of power is destroyed when four of the kingdoms violate an ancient covenant and betray the fifth: Ithrace, the Kingdom of Flames, ruled by Steveren Langene, known as "the

Firemane" for his brilliant red hair. As war engulfs the world, Ithrace is destroyed and the Greater Realms of Tembria are thrust into a dangerous struggle for supremacy. As a Free Lord, Baron Daylon Dumarch owes allegiance to no king. When an abandoned infant is found hidden in Daylon's pavilion, he realizes that the child must be the missing heir of the slain Steveren. The boy is valuable—and vulnerable. A cunning and patient man, Daylon decides to keep the baby's existence secret, and sends him to be raised on the Island of Coaltachin, home of the so-called Kingdom of Night, where the powerful and lethal Nocusara, the "Hidden Warriors," legendary assassins and spies, are trained. Years later, another orphan of mysterious provenance, a young man named Declan, earns his Masters rank as a weapons smith. Blessed with intelligence and skill, he unlocks the secret to forging King's Steel, the apex of a weapon maker's trade known by very few. Yet this precious knowledge is also deadly, and Declan is forced to leave his home to safeguard his life. Landing in Lord Daylon's provinces, he hopes to start anew. Soon, the two young men—an unknowing rightful heir to a throne and a brilliantly talented young swordsmith—will discover that their fates, and that of Garn, are entwined. The legendary, long-ago War of Betrayal has never truly ended . . . and they must discover the secret of who truly threatens their world.

The Master of Whitestorm - Janny Wurts 2021-03-09

This classic fantasy adventure from the acclaimed author of the Wars of Light and Shadow series "is storytelling at its best" (Raymond E. Feist, #1 New York Times-bestselling author). Chained at the oar on a Mhurgai galley, a sullen slave who never speaks is considered a madman by his fellow captives—until the hour Korendir announces a plan, which is certainly doomed to failure, for no one ever escapes the merciless Mhurgai alive . . . Korendir's silence hides a devious intellect. And his benchmate, Haldeth, is desperate to end his cruel captivity, even if mercy comes to him under the murderous knives of the Mhurgai. When Korendir's daring plan frees them both, Haldeth is compelled to follow his determined companion on an even more impossible quest: to lift a curse that despoils the kingdom of Torresdyr by recovering a legendary

wardstone from a witch. His prize if he succeeds? A wizard's treasure. If he fails? A grave with the legion of defeated champions before him. Far from content to retire from danger, Korendir's restless nature will not embrace peace, his insatiable taste for impossible odds skating the thin edge toward insanity . . . "Powerful . . . Epic grandeur . . . Magnificent." —Anne McCaffrey, New York Times–bestselling author "Feeling like an old-fashioned episodic adventure fantasy, the novel gradually reveals an underlying thread that explains the main character's personality. Think Lethal Weapon in a complex fantasy setting." —Tor.com "A large, varied, and original fantasy world, a unique magic concept, and a beautiful romance." —Fantasy Literature

**Magician (The Riftwar Saga, Book 1)** - Raymond E. Feist 2012-09-10  
Magician, available in ebook for the first time, is a masterwork of magic and adventure. The whole of the magnificent Riftwar Cycle, by bestselling author Raymond E. Feist, is now available in ebook

**King of Foxes** - Raymond E. Feist 2005-03-29

In the mountains of Midkemia, a boy came brutally of age in blood and in terror. And now he lives for one purpose alone ... revenge! An exceptionally skilled swordsman, young Tal Hawkins was the only survivor of the massacre of his village -- rescued, recruited, and trained by the mysterious order of magicians and spies, the Conclave of Shadows. Now one of the secret society's most valuable agents, he gains entrance into the court of Duke Olasko, the bloodthirsty and powerful despot whose armies put Tal's village to the sword, by posing as a nobleman from the distant Kingdom of the Isles. But the enemy is cunning and well protected -- in league with the foul necromancer Leso Varen, dark master of death-magic -- and to gain the Duke's trust and confidence, Tal Hawkins must first sell his soul.

*Prince of the Blood* - Raymond E. Feist 1990  
Fantasy-roman.

**Jimmy and the Crawler** - Raymond E. Feist 2016-01-14

In the crime-ridden back alleys of Kronador a rival gang has sprung up to threaten the Upright Man's Mockers. Does the Crawler control the rival gang? Where does his power come from? And does it threaten the peace

of the Kingdom? James, personal squire to Prince Arutha of Kronador, but in the underworld known as the thief and trickster Jimmy the Hand, must travel to Kesh in disguise. There, working with William, lieutenant of the prince's household guard, and Jazhara, niece to the Keshian lord Hazara-Khan, he must attempt to unmask the mysterious Crawler and rid Kronador of his influence.

*Exile's Return* - Raymond E. Feist 2009-10-13

Following Talon of the Silver Hawk and King of Foxes, here is the third exciting volume in the Conclave of Shadows trilogy from the acclaimed author "in the forefront of contemporary fantasy adventure" (Library Journal) Tal Hawkins has succeeded in wreaking revenge on Kaspar, the evil Duke of Olasko. Banished to a distant land, Kaspar begins a journey that will take him halfway around the world. Reduced to the role of farm-hand, then common laborer, the former ruler endures dangers and horrors beyond his imagination as he struggles to return home. But fate, or some dark agency, has more in store for the man who was once tyrant of Olasko. As he travels, he is chosen to play a part in a much larger drama, a struggle between good and evil ages in the making. Dark powers are again in motion, and Kaspar discovers the herald of a threat not seen across the land since the legendary Riftwar and Serpentwar: A dark empire in a distant realm seeks entrance to Midkemia and Kaspar has unwittingly discovered the key. Now it is up to this unlikely hero to save Midkemia from the threat of unconditional defeat—and utter destruction.

Magician - Raymond E. Feist 1985-12

To the forest on the shore of the Kingdom of the Isles, the orphan called Pug came to study with the master magician Kulgan. But though his courage won him a place at court and the heart of a lovely Princess, he was ill at ease with the normal ways of wizardry. Yet Pug's strange sort of magic would one day change forever the fates of two worlds. For dark beings from another world had opened a rift in the fabric of spacetime to begin again the age-old battle between the forces of Order and Chaos.  
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**Rage of a Demon King** - Raymond E. Feist 2009-10-13

“A massive, entertaining tale.” —Ft. Lauderdale Sun-Sentinel The Serpentwar rages on! In *Rage of a Demon King*—the spellbinding third installment in Raymond E. Feist’s masterful epic fantasy, *The Serpentwar Saga*—the imperiled realm of Midkemia confronts its most devastating horror, as a nightmare beyond imagining descends upon the war-torn land determined to devour and destroy. A terrible conflict reaches a breathtaking climax—a world-annihilating conflagration that pits serpent against man and magician against demon. *Rage of a Demon King* is Feist at his best, solidifying his standing along with Terry Goodkind, George R. R. Martin, and Terry Brooks, as the elite creators of epic sword and sorcery fantasy.

*Silverthorn (The Riftwar Saga, Book 2)* - Raymond E. Feist 2012-09-10  
The whole of the magnificent Riftwar Cycle by bestselling author Raymond E. Feist, master of magic and adventure, now available in ebook

*Master of Furies* - Raymond E. Feist 2022-07-05

From *King of Ashes* to *Queen of Storms*, it’s all built up to this—the thrilling conclusion to legendary New York Times bestselling author Raymond E. Feist’s epic Firemane saga. War has swept across Marquensas. Ruthless raiders have massacred the inhabitants of Beran’s Hill, including Gwen, the beloved wife of Declan Smith. Hollow of heart, his hopes burned to ashes, Declan swears to track down and destroy the raiders, an ambition shared by Baron Daylon Dumarch, whose family was massacred as they fled the capital. Meanwhile Hava, whose gift for piracy has seen her acquire the treasure ship Borzon’s *Black Wake* and the swift Azhante sailing vessel, *Queen of Storms*, and won her the name of “the Sea Demon,” is closing in on the whereabouts of those who unleashed the murderous hordes. Her husband, Hatushaly, the last remaining member of the ruling family of Ithrace, the legendary Firemanes, seeks to control the magical powers he has inherited. He is able now to visualize and even travel among the filaments of energies that power all existence: the furies. But will he be able to channel his magic in time to combat the deepest, darkest threat the world of Garn has ever faced?

**Magician's End** - Raymond E. Feist 2014-09-30

As it began, so shall it end—in magic, mystery, and majesty . . . An uneasy quiet has settled upon Midkemia in the wake of a surprise invasion. But the land is far from peaceful. Leaderless, the Kingdom is on the brink of anarchy and civil war, unless Hal conDoin, Duke of Crydee, and his brothers can rally their allies to crown a new king. Yet the bravery of determined warriors—brothers in blood and arms—is not enough to ensure the Kingdom's preservation without the magic of the Master Sorcerer Pug. But to save Midkemia—and everything he has fought for and all he cherishes—Pug will have to pay the ultimate price. A breathtaking tale of elves and men, love and hate, ambition and sacrifice, intrigue and brotherhood, war and peace, *Magician's End* is the final volume in Raymond E. Feist's epic Riftwar Cycle, and brilliantly captures the essence of life and the eternal struggle for survival.

**Shadow of a Dark Queen** - Raymond E. Feist 2009-10-13

“An epic reading experience.” —San Diego Union-Tribune Acclaimed, New York Times bestselling fantasist Raymond E. Feist gets his masterful *Serpentwar Saga* off to a spectacular start with *Shadow of a Dark Queen*. Feist’s classic epic fantasy adventure returns readers to ever-imperiled Midkemia, a breathtaking, richly imagined realm of magic and intrigue, where two unlikely heroes must rally the forces of the land to stand firm against a malevolent race of monsters intent upon conquest and annihilation. *Locus* magazine calls *Shadow of a Dark Queen*, “the place to start for those yet to discover Feist’s fantasy worlds.” For fans of Terry Goodkind, George R. R. Martin, and Terry Brooks—and for anyone not already in the thrall of this astonishing author’s literary magic—that is excellent advice indeed.

*A Crown Imperiled* - Raymond E. Feist 2012-03-13

“Feist constantly amazes.” —SF Site “Feist has a command of language and a natural talent for keeping the reader turning pages.” —Chicago Sun-Times The *Chaoswar*—the fifth and final Riftwar—is in full, explosive swing in Raymond E. Feist’s *A Crown Imperiled*, the second book in the acclaimed, New York Times bestselling fantasist’s monumental saga of courage, conflict, and bitter consequence. Once again, Midkemia, the

author's brilliantly conceived fantasy milieu, is in gravest danger from outside invaders—and from treacherous forces within—as the death of a powerful leader throws the world into chaos and threatens all hope of enduring peace. Returning in *A Crown Imperiled* are some of Feist's most memorable characters—including the great sorcerer, Pug, who has been a fan favorite since his introduction in the author's beloved classic, *Magician*—and the action, as always, comes fast and furious. The Chaoswar Saga is the master fantasist working at the peak of his powers, and further proof why Raymond E. Feist, like Terry Goodkind, George R. R. Martin, and Terry Brooks, is one of the true giants of epic fantasy fiction.

[The King's Buccaneer](#) - Raymond E. Feist 2017-08-22

Long recovered from the ravages of the Riftwar, the land and people of the kingdom of the Isles thrive. Nicholas, the youngest son of Prince Arutha, is intelligent and gifted but vastly inexperienced. In hopes of hardening him, his father sends him and his irreverent squire, Harry, to live at Rustic Castle Crydee to learn of life beyond the halls of privilege. But within weeks of Nicholas and Harry's arrival, Crydee is viciously

attacked by unknown assailants, resulting in murder, massive destruction, and the abduction of two young noblewomen. The raiders have come from a pirate haven and are no ordinary foe ... but an enemy connected to dark magical forces that threaten the lands Nicholas will someday rule -- if he survives.

[Faerie Tale](#) - Raymond E. Feist 2008-11-26

"A contemporary novel of masterful horror replete with magic, fantasy, and more than a little stylish sensuality."—The Washington Post Phil Hastings was a lucky man—he had money, a growing reputation as a screenwriter, a happy, loving family with three kids, and he'd just moved into the house of his dreams in rural of magic—and about to be altered irrevocably by a magic more real than any he dared imagine. For with the Magic came the Bad Thing, and the Faerie, and then the Fool . . . and the resurrection of a primordial war with a forgotten People—a war that not only the Hastings but the whole human race could lose. "Absorbing, thought-provoking, and thoroughly magical. Feist's skillfully crafted prose illuminates many of the darker sides of fairy stories. . . . Try it as a bedtime story . . . but only on nights when you can take some time getting to sleep."—The West Coast Review of Books